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Subject: Any way to add items via scripting to a savegame with DLC installed?

Posted by [cogwheel](#) on Thu, 06 Aug 2015 14:52:23 GMT

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I'm using the Script Injector mod found here, but items aren't added when I script it in the MyScript0x.lua files. I know of an old method to add items, but it only works with savegames free of any DLC.

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Subject: Re: Any way to add items via scripting to a savegame with DLC installed?

Posted by [Artofeel](#) on Sat, 29 Aug 2015 07:21:58 GMT

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so you use this  
and code like this doesn't work?

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Subject: Re: Any way to add items via scripting to a savegame with DLC installed?

Posted by [TheGeniusSavant](#) on Sat, 19 Sep 2015 07:34:49 GMT

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You could try ZackTiro's Script Modding Setup Tutorial

I imagine it would work with DLC (but I don't have the DLC, so I can't check it myself).

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