Posted by TheGeniusSavant on Wed, 30 Sep 2015 13:49:16 GMT
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I'd really love to figure out how to increase the max range of a pistol. More specifically, I would like it to have a longer range in 1st person mode, but not in 3rd person mode. (And if I can ever figure out the whole texture/model modding/creating, I'll make a new one that actually has a scope on it!)

I'm afraid this is another one of those things that are going to remain pipe-dreams for me for now (either send me into globals.gdb, or somewhere else I'm just not knowledgeable enough to hack it).