Subject: Help fixing broken quest?
Posted by Wicker on Fri, 25 May 2018 06:30:16 GMT
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Hello. I'm trying to do the quest "Kidnapped" but I can't interact with the quest giver. He's just silently standing there. It's still in my quest list, and I still get a golden trail to him, there's just no way to interact. I'm just wondering if there's any script I could use that could fix this?

The wiki on this quest seems to think the cause is either entering the orphanage or leaving industrial before completing the quest, which I did.

Subject: Re: Help fixing broken quest?
Posted by Wicker on Sat, 26 May 2018 05:56:49 GMT
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Please?

Subject: Re: Help fixing broken quest?
Posted by Artofeel on Sun, 27 May 2018 12:58:03 GMT
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did you try to go to hideout?
you may force to load level
ScriptFunction.LoadLevelWithScenario('BWSIndustrialCave', 'defaultscenario')
but this probably not end good..
better try to reload quest first
QuestTracker.Deregister(QuestManager.HeroEntity "QO160_EliseElliot")
QuestTracker.Register(QuestManager.HeroEntity "QO160_EliseElliot")
QuestTracker.SetAsActive(QuestManager.HeroEntity "QO160_EliseElliot")