

---

Subject: Welcome Back!

Posted by [CultOfByron](#) on Wed, 14 Aug 2013 00:16:47 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Great to see the Fable 3 modding forum back, obviously it's early days but still.

Now let's get started on this wonderful yet horrifically flawed game!

---

---

Subject: Re: Welcome Back!

Posted by [Keshire](#) on Thu, 15 Aug 2013 14:36:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Maybe this time I can head off the bots before it gets out of hand.

As soon as I get time I'll start reposting the tools and information I have on hand.

---

---

Subject: Re: Welcome Back!

Posted by [Artofeel](#) on Fri, 30 Aug 2013 14:44:07 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

hey Kesh, where we allow to post mods? in "Modding Discussion" ?  
last time it was special section..I'm confused %)

---

---

Subject: Re: Welcome Back!

Posted by [Keshire](#) on Thu, 05 Sep 2013 16:11:17 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I'll get the mods section added. That's a my bad. I also apparently need to turn off message approval.

And as soon as I get time I'll start uploading all the tools I have and instructions on how to use them.

---

---

Subject: Re: Welcome Back!

Posted by [Mephilis78](#) on Tue, 07 Jan 2014 06:18:19 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

It's a ghost town compared to what tlcmod was like lol.....

---

---

Subject: Re: Welcome Back!

---

Posted by [asmcint](#) on Wed, 08 Jan 2014 03:32:52 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Compared to what tlcmod IS for that matter.

---

Subject: Re: Welcome Back!

Posted by [Keshire](#) on Fri, 10 Jan 2014 05:30:29 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Yep. It was a ghost town beforehand too. There's always only been a handful of people that were knowledgeable contributors. And I've been way too busy to answer questions or work on anything new.

---

Subject: Re: Welcome Back!

Posted by [TheGeniusSavant](#) on Fri, 18 Sep 2015 22:09:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

A year and a half later... not much has changed, I imagine...

EDIT: I'm really trying here... probably too hard... but there are only like three people posting anymore and poor Artofeel is bearing the brunt of the work in the EXPERT department, as the other two of us seem to have more questions than answers.

On a more positive note, we seem to get something like a dozen new members a day! I don't really understand why they are becoming members if they don't ever bother to post on anything, but that either indicates (1) that there is still significant interest in the topic, or (2) that there are a huge number of people just randomly signing up for whatever forum they can??? Either way, it strikes me as odd to have so many NEW members and still virtually NO conversation (except the aforementioned ones with Artofeel and one or two others).

Aaaaaanyhooooo.... I would love to see this place become a jumping Mecca for folks to work on this entertaining game, but it just doesn't look like that's happening anytime soon...

---

Subject: Re: Welcome Back!

Posted by [Ragnin](#) on Tue, 06 Oct 2015 00:55:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Do we still have a moderator? I've noticed I can't make posts in the modding section without mod approval first.

---

Subject: Re: Welcome Back!

Posted by [Keshire](#) on Tue, 13 Oct 2015 15:54:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Ragnin wrote on Mon, 05 October 2015 17:55Do we still have a moderator? I've noticed I can't make posts in the modding section without mod approval first.

Unfortunately nobody dedicated. I usually only check in once every few months to clean up reports.

---

---

Subject: Re: Welcome Back!

Posted by [TheGeniusSavant](#) on Sun, 18 Oct 2015 22:55:01 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Thanks for what you do, Keshire... I know it's a labor of love.

I find myself turning into the next Artofeel (if only in terms of forum visit frequency, certainly I am not as knowledgeable yet) and am in peril of burning out completely...

---

---

Subject: Re: Welcome Back!

Posted by [Artofeel](#) on Sun, 28 Aug 2016 06:33:57 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

site was down some mounts... what happened anyway?  
also some topics are invisible, like this, it's not listed on forum (or it just me?)

---

---

Subject: Re: Welcome Back!

Posted by [zyreq](#) on Wed, 31 Aug 2016 01:08:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Think its just you. showing up for me

---

---

Subject: Re: Welcome Back!

Posted by [Artofeel](#) on Wed, 31 Aug 2016 03:59:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

yeah

I think I found what is problem

this link will show you all

[http://fable3mod.com/forums/index.php?t=thread&frm\\_id=5](http://fable3mod.com/forums/index.php?t=thread&frm_id=5)

but this is not

[http://fable3mod.com/forums/index.php?t=thread&frm\\_id=5&](http://fable3mod.com/forums/index.php?t=thread&frm_id=5&)

problem is that you get last one (with & at the end) by default

---

---

Subject: Re: Welcome Back!

Posted by [Phnx](#) on Mon, 12 Sep 2016 03:22:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I for one am just glad this forum is still up. Though a lot of Fable fans disagree Fable III is one of the best games ever and it's even better with mods.

---

Subject: Re: Welcome Back!

Posted by [zyreq](#) on Wed, 14 Sep 2016 05:17:57 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I'm even more glad the TLC site is still up.

---